

String Matching Algorithms

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1. Definition

- Algorithms that find occurrences of a pattern string within a larger text string.

2. Naive String Matching

- Checks every possible starting position in the text for a match, with worst-case time complexity $O(nm)$ for text length n and pattern length m .

3. Knuth-Morris-Pratt (KMP) Algorithm

- Uses a precomputed "failure function" to avoid re-examining characters already matched, achieving $O(n+m)$ time complexity.

4. Rabin-Karp Algorithm

- Uses hashing to quickly compare substrings, particularly efficient for searching multiple patterns simultaneously.

5. Boyer-Moore Algorithm

- Scans the pattern from right to left and can skip large sections of text, often the fastest in practice for single-pattern searches.

6. Applications

- Text editors (find/replace), plagiarism detection, DNA sequence analysis, and search engines all rely heavily on efficient string matching.